*<?***xml version="1.0" encoding="utf-8"***?>*<**manifest xmlns:android="http://schemas.android.com/apk/res/android"  
 package="com.example.navya.googlemapapi"**>  
  
 *<!--  
 The ACCESS\_COARSE/FINE\_LOCATION permissions are not required to use  
 Google Maps Android API v2, but you must specify either coarse or fine  
 location permissions for the 'MyLocation' functionality.  
 -->* <**uses-permission android:name="android.permission.ACCESS\_FINE\_LOCATION"** />  
  
 <**application  
 android:allowBackup="true"  
 android:icon="@mipmap/ic\_launcher"  
 android:label="@string/app\_name"  
 android:supportsRtl="true"  
 android:theme="@style/AppTheme"**>  
  
 *<!--  
 The API key for Google Maps-based APIs is defined as a string resource.  
 (See the file "res/values/google\_maps\_api.xml").  
 Note that the API key is linked to the encryption key used to sign the APK.  
 You need a different API key for each encryption key, including the release key that is used to  
 sign the APK for publishing.  
 You can define the keys for the debug and release targets in src/debug/ and src/release/.  
 -->* <**meta-data  
 android:name="com.google.android.geo.API\_KEY"  
 android:value="@string/google\_maps\_key"** />  
  
 <**activity  
 android:name=".MapsActivity"  
 android:label="@string/title\_activity\_maps"**>  
 <**intent-filter**>  
 <**action android:name="android.intent.action.MAIN"** />  
  
 <**category android:name="android.intent.category.LAUNCHER"** />  
 </**intent-filter**>  
 </**activity**>  
 <**activity android:name=".Login"**>  
 <**intent-filter**>  
 <**action android:name="android.intent.action.MAIN"** />  
  
 <**category android:name="android.intent.category.LAUNCHER"** />  
 </**intent-filter**>  
 </**activity**>  
 <**activity android:name=".Register"**>  
 <**intent-filter**>  
 <**action android:name="android.intent.action.MAIN"** />  
  
 <**category android:name="android.intent.category.LAUNCHER"** />  
 </**intent-filter**>  
 </**activity**>  
 </**application**>  
  
</**manifest**>